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FIRST NAMED INVENTOR ATTORNEY DOCKET NO. CONFIRMATION NO. APPLICATION NO. FILING DATE 09/752,796 12/29/2000 Adi Yoaz 42390P9574 9366 EXAMINER 7590 09/20/2004 BLAKELY, SOKOLOFF, TAYLOR & ZAFMAN LLP GERSTL, SHANE F Seventh Floor ART UNIT PAPER NUMBER 12400 Wilshire Boulevard

2183
DATE MAILED: 09/20/2004

Please find below and/or attached an Office communication concerning this application or proceeding.

· ·			Λ I
	Application No.	Applicant(s)	71
	09/752,796	YOAZ ET AL.	
Office Action Summary	Examiner	Art Unit	
	Shane F Gerstl	2183	
The MAILING DATE of this communication app Period for Reply	ears on the cover sheet wi	th the correspondence address	
A SHORTENED STATUTORY PERIOD FOR REPLY THE MAILING DATE OF THIS COMMUNICATION. - Extensions of time may be available under the provisions of 37 CFR 1.13 after SIX (6) MONTHS from the mailing date of this communication. - If the period for reply specified above is less than thirty (30) days, a reply - If NO period for reply is specified above, the maximum statutory period w - Failure to reply within the set or extended period for reply will, by statute, Any reply received by the Office later than three months after the mailing earned patent term adjustment. See 37 CFR 1.704(b).	36(a). In no event, however, may a re within the statutory minimum of thirt will apply and will expire SIX (6) MON cause the application to become AB	eply be timely filed y (30) days will be considered timely. THS from the mailing date of this communication ANDONED (35 U.S.C. § 133).	n.
Status	•		
 Responsive to communication(s) filed on <u>01 Jules</u> This action is FINAL. 2b) This Since this application is in condition for allower closed in accordance with the practice under Exercise 	action is non-final. nce except for formal matt		5
Disposition of Claims	,		
4) ☐ Claim(s) 1-26 is/are pending in the application. 4a) Of the above claim(s) is/are withdray 5) ☐ Claim(s) is/are allowed. 6) ☐ Claim(s) 1-26 is/are rejected. 7) ☐ Claim(s) is/are objected to. 8) ☐ Claim(s) are subject to restriction and/or	vn from consideration.		
Application Papers			
9) ☐ The specification is objected to by the Examine 10) ☑ The drawing(s) filed on 01 June 2004 is/are: a) Applicant may not request that any objection to the Replacement drawing sheet(s) including the correct 11) ☐ The oath or declaration is objected to by the Ex	☑ accepted or b)☐ obje drawing(s) be held in abeyar ion is required if the drawing	ce. See 37 CFR 1.85(a). (s) is objected to. See 37 CFR 1.121(d).
Priority under 35 U.S.C. § 119			
12) Acknowledgment is made of a claim for foreign a) All b) Some * c) None of: 1. Certified copies of the priority documents 2. Certified copies of the priority documents 3. Copies of the certified copies of the prior application from the International Bureau * See the attached detailed Office action for a list	s have been received. s have been received in A rity documents have been u (PCT Rule 17.2(a)).	pplication No received in this National Stage	
Attachment(s)			
Notice of References Cited (PTO-892) Notice of Draftsperson's Patent Drawing Review (PTO-948)		lummary (PTO-413) s)/Mail Date	
2) Notice of Draftsperson's Patent Drawing Review (PTO-948) 3) Information Disclosure Statement(s) (PTO-1449 or PTO/SB/08) Paper No(s)/Mail Date S. Patent and Trademert Office.		formal Patent Application (PTO-152)	

Art Unit: 2183

DETAILED ACTION

1. Claims 1-26 have been examined.

Papers Received

- 2. Receipt is acknowledged of amendment paper submitted, where the paper has been placed of record in the file on 01 June 2004.
- 3. The drawing and claim objections set forth in the action mailed 04 May 2004 have been overcome by the filed amendment and are thus withdrawn.
- 4. The 35 USC 112 rejections to claims 19-26 have been withdrawn, however new 35 USC 112 rejections to claims 20 and 24 have arisen as shown below.

Claim Rejections - 35 USC § 112

- The following is a quotation of the second paragraph of 35 U.S.C. 112:

 The specification shall conclude with one or more claims particularly pointing out and distinctly claiming the subject matter which the applicant regards as his invention.
- 6. Claims 20 and 24 are rejected under 35 U.S.C. 112, second paragraph, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention.
- 7. Claim 20 recites the limitation "the load instruction" in line 2 of the claim. There is insufficient antecedent basis for this limitation in the claim. Two load instructions have been previously defined (one in the parent claim 19 and another in claim 20) and it is uncertain which is being referred to. The examiner is taking line 2 of the claim to mean "preparing the load instruction for retirement if the load instruction is complete, and" based on the specification (emphasis added to show proposed change).

Application/Control Number: 09/752,796 Page 3

Art Unit: 2183

8. Claim 24 states the retirement of "a load instruction" and the determining of "the load operation", which is unclear. It is unclear whether the "a load instruction" is meant to be the same as or different from the parent and immediate claims' "load operation". The examiner taking the phrase "a load instruction" to be "the load operation" as indicated in the specification and other claim sets.

Claim Rejections - 35 USC § 103

- 9. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
 - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 10. Claims 1-18 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kahle (5,467,473) in view of Yoaz (5,987,595) and in view of Lipasti (On the Value Locality of Store Instructions).
- 11. In regard to claim 1,
 - a. Kahle discloses an apparatus comprising:
 - i. A processing section (figure 1);
 - ii. an extended load buffer; [Figure 5 gives a layout of a load queue which is also a buffer.]

must exist.]

Art Unit: 2183

- iii. a marking processing section; [Figure 6, shows in step 4 that a load program number is placed or marked into the load queue (extended load buffer). Therefore a marking unit must exist to perform this marking.]

 iv. a comparing processing section; [Figure 6, step 6 and column 2, lines 56-59 show that a store address is compared to the load addresses of the load buffer. For this comparison to take place a comparison unit
- v. and a recovery processing section; [Figure 6, steps 9 and 10 and column 3, lines 4-11 show that a load instruction must be placed in original order and reexecuted. It is shown that this is because of a conflict that exists and therefore original order must be recovered. This must be accomplished with a recovery unit.]
- vi. wherein unexecuted load instructions are advanced over silent store instructions. [Column 2, lines 56-59 show that when a store executes, it's address is compared to previously executed load instructions, in a load queue, which executed out of order ahead of the store. So in the timeframe of the store execution the loads have been previously executed. However, in order to execute the load instructions out of order ahead of the store, the unexecuted load instructions are inherently advanced over the store for execution and once executed become previously executed loads that were previously advanced over the store. Since load instructions can be advanced past any store, they

Art Unit: 2183

will also be advanced past silent stores, which do not affect system state as defined in the specification.]

- b. Kahle does not disclose a predictor having a collision history table (CHT), said predictor for predicting silent store instructions, and that the processing section is coupled to the predictor.
- Yoaz has disclosed a predictor having a collision history table (CHT) C. (figure 3, element 88). Column 3, lines 50-52 show that the CHT is used for predicting and thus is part of a predictor along with the control unit (figure 3, element 102). Figure 3 shows that the CHT or predictor is coupled to a recorder buffer, 94, using some control logic. Column 6, lines 35-36, shows that this buffer holds entries for load instructions. Yoaz has disclosed in column 3, lines 50-60 that the predictor is used for predicting load instructions so that loads can be executed ahead of stores. Lipasti discusses the notion of a silent store on page 183, column 2, last paragraph. It has the same definition as given by the applicant. Lipasti mentions on page 183, column 2, third paragraph that stride prediction is used. One will notice that in this same paragraph Lipasti speaks of silent stores and how a tagged last value predictor's limit is reached by these silent store and thus the stride predictor is used because it is not limited by silent stores and thus can more accurately predict stores including silent stores. Further proof of the use of silent store prediction is shown in section 3.4. It is shown that a "perfect method" is used to squash silent stores once they are predicted.

Application/Control Number: 09/752,796 Page 6

Art Unit: 2183

d. Yoaz has shown in column 2, lines 58-63 that his method is able to execute more load instructions out of order (based on the predictor) for faster processor operations. These faster processor operations would have motivated one of ordinary skill in the art to modify the design of Kahle to use the collision history table and predictor described by Yoaz. Page 185, section 3.1 of Lipasti then shows that squashing these silent stores (using prediction as shown in section 3.4 under the perfect method) allows a designer to obtain greater performance from existing structures, or a reduction in size or complexity of the system. This ability to obtain greater performance or reduction in size would have motivated one of ordinary skill in the art to modify the design of Kahle to include the silent store prediction given by Lipasti. With these modifications in place the design now predicts what loads can be advanced ahead of stores, effectively predicting silent stores as shown above.

It would have been obvious to one of ordinary skill in the art at the time of invention to modify the design of Kahle to include a predictor having a collision history table as disclosed by Yoaz that predicts silent stores as taught by Lipasti so that processor operations may be sped up and greater performance or smaller area may be realized.

- 12. In regard to claim 2, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 1, wherein the predictor is a silent store predictor, as described above.
- 13. In regard to claim 3, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 2, as described above, wherein the silent store

Art Unit: 2183

predictor uses path based indexing and the path is based on branches. [Column 5, lines 9-23 of Yoaz shows how the CHT (the predictor) is used. This section shows that the sequence of instructions is based on the correct prediction of branches. As shown in column 4, lines 8-10, the tag of the CHT is the linear instruction pointer. Thus, the predictor is indexed based on the linear sequence of instructions that is used based on branches.]

- 14. In regard to claim 4, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 3, wherein the silent store predictor is coupled with a state machine. [Column 4, lines 43-45 of Yoaz show that the CHT includes prediction bits being either sticky or saturating counters. A saturating counter in itself is a state machine because it varies its state or value based on inputs.]
- 15. In regard to claim 5, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 4, wherein the state machine is one of a 1-bit, 2-bit, and a sticky bit. [Column 4, lines 43-45 of Yoaz show that the CHT includes prediction bits being either sticky or saturating counters.]
- 16. In regard to claim 6, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 1, as described above, wherein the predictor is memory dependent. [Column 3, lines 54-60 of Yoaz show that predictor is based on memory addresses and thus is memory dependent.]
- 17. In regard to claim 7, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 1, wherein the extended load buffer comprises bit fields to mark load address match, load data match, load predict, and load flush, and bit

Art Unit: 2183

fields for load address, load attribute and load data. [As described above, there is no reference in the specification for the elements 1110, 1130, 1140, and 1150: the load address match, load data match, and load flush, and load data. Therefore, these fields will be given a reasonable common English meaning. Also, the load attribute field is not defined explicitly and the same rule will be applied to it. As shown in figure 5, the extended load buffer holds a load address. This address is updated as a result of a load instruction or an instruction that was matched as a load. Therefore, this field is also the load address match field. Figure 5 also shows that the table includes a PC field, which gives the age of the instruction. This is load data of a load instruction, which is also a load attribute. Since the data is written there upon realizing that an instruction matches a load instruction, the field is also a load data match. Column 9, lines 10-21 show that a load can be marked upon a match indicating that the load must be reexecuted. Since the extended load buffer holds information for the loads, it is clear that this buffer would then hold the marking bits in such an embodiment as the prediction bits. Since the marking bits set above are marked not only on a match of addresses but also on improper ordering, these bits also signify a load flush because the load and subsequent instructions need to be flushed for re-execution as shown previously.] 18. In regard to claim 8, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 1, as described above, wherein the CHT is one of indexed by a tag and tagless. [Yoaz has shown in figure 2A a tagged CHT.]

Art Unit: 2183

19. In regard to claim 9, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 1, as described above, wherein the CHT includes distance bits. [Yoaz has shown in figure 2D a CHT including distance bits.]

- 20. In regard to claim 10,
 - a. Kahle discloses an apparatus comprising:
 - i. a processor (figure 1) having internal memory (figure 1, element 1);
 - ii. a bus coupled to the processor (figure 1, element 2);
 - iii. a memory coupled to a memory controller and the processor; [Column 2, line 65 column 3, line 1 shows a memory used by and thus coupled to the processor. It is inherent that the memory has control logic so that it can be manipulated.]
 - iv. an extended load buffer; [Figure 5 gives a layout of a load queue which is also a buffer.]
 - v. a marking process; [Figure 6, shows in step 4 that a load program number is placed or marked into the load queue (extended load buffer).

 Therefore a marking unit must exist to perform this marking.]
 - vi. a comparing process; [Figure 6, step 6 and column 2, lines 56-59 show that a store address is compared to the load addresses of the load buffer. For this comparison to take place a comparison unit must exist.]
 vii. and a recovery process; [Figure 6, steps 9 and 10 and column 3, lines 4-11 show that a load instruction must be placed in original order and reexecuted. It is shown that this is because of a conflict that exists and

Art Unit: 2183

therefore original order must be recovered. This must be accomplished with a recovery unit.]

- viii. wherein unexecuted load instructions are advanced over store instructions. [Column 2, lines 56-59 show that when a store executes, it's address is compared to previously executed load instructions, in a load queue, which executed out of order ahead of the store. So in the timeframe of the store execution the loads have been previously executed. However, in order to execute the load instructions out of order ahead of the store, the unexecuted load instructions are inherently advanced over the store for execution and once executed become previously executed loads that were previously advanced over the store. Since load instructions can be advanced past any store, they will also be advanced past silent stores, which do not affect system state as defined in the specification.]
- b. Kahle does not disclose a predictor having a collision history table (CHT), said predictor for predicting silent store instructions, or that the extended load buffer is coupled to the predictor.
- c. Yoaz has disclosed a predictor having a collision history table (CHT) (figure 3, element 88). Column 3, lines 50-52 show that the CHT is used for predicting and thus is part of a predictor along with the controller (figure 3, element 102). Figure 3 shows that the CHT or predictor is coupled to a recorder buffer, 94, using some control logic. Column 6, lines 35-36, shows that this

Art Unit: 2183

buffer holds entries for load instructions. Yoaz has disclosed in column 3, lines 50-60 that the predictor is used for predicting load instructions so that loads can be executed ahead of stores. Lipasti discusses the notion of a silent store on page 183, column 2, last paragraph. It has the same definition as given by the applicant. Lipasti mentions on page 183, column 2, third paragraph that stride prediction is used. One will notice that in this same paragraph Lipasti speaks of silent stores and how a tagged last value predictor's limit is reached by these silent stores and thus the stride predictor is used because it is not limited by silent stores and can more accurately predict stores including silent stores. Further proof of the use of silent store prediction is shown in section 3.4. It is shown that a "perfect method" is used to squash silent stores once they are predicted. This ability to obtain greater performance or reduction in size would have motivated one of ordinary skill in the art to modify the design of Kahle to include the silent store prediction given by Lipasti.

d. Yoaz has shown in column 2, lines 58-63 that his method is able to execute more load instructions out of order (based on the predictor) for faster processor operations. These faster processor operations would have motivated one of ordinary skill in the art to modify the design of Kahle to use the collision history table and predictor described by Yoaz. Page 185, section 3.1 of Lipasti then shows that squashing these silent stores (using prediction as shown in section 3.4 under the perfect method) allows a designer to obtain greater performance from existing structures, or a reduction in size or complexity of the

Art Unit: 2183

system. This ability to obtain greater performance or reduction in size would have motivated one of ordinary skill in the art to modify the design of Kahle to include the silent store prediction given by Lipasti. With these modifications in place the design now predicts what loads can be advanced ahead of stores, effectively predicting silent stores as shown above.

It would have been obvious to one of ordinary skill in the art at the time of invention to modify the design of Kahle to include a predictor having a collision history table as disclosed by Yoaz that predicts silent stores as taught by Lipasti so that processor operations may be sped up and greater performance or smaller area may be realized.

- 21. In regard to claim 11, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 10, wherein the predictor is a silent store predictor, as described above.
- 22. In regard to claim 12, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 11, as described above, wherein the silent store predictor uses path based indexing and the path is based on branches. [Column 5, lines 9-23 of Yoaz shows how the CHT (the predictor) is used. This section shows that the sequence of instructions is based on the correct prediction of branches. As shown in column 4, lines 8-10, the tag of the CHT is the linear instruction pointer. Thus, the predictor is indexed based on the linear sequence of instructions that is used based on branches.]
- 23. In regard to claim 13, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 12, wherein the silent store predictor is coupled with a

Art Unit: 2183

state machine. [Column 4, lines 43-45 of Yoaz show that the CHT includes prediction bits being either sticky or saturating counters. A saturating counter in itself is a state machine because it varies its state or value based on inputs.]

- 24. In regard to claim 14, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 13, wherein the state machine is one of a 1-bit, 2-bit, and a sticky bit. [Column 4, lines 43-45 of Yoaz show that the CHT includes prediction bits being either sticky or saturating counters.]
- 25. In regard to claim 15, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 10, as described above, wherein the predictor is memory dependent. [Column 3, lines 54-60 of Yoaz show that predictor is based on memory addresses and thus is memory dependent.]
- 26. In regard to claim 16, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 10, wherein the extended load buffer comprises bit fields to mark load address match, load data match, load predict, and load flush, and bit fields for load address, load attribute and load data. [As described above, there is no reference in the specification for the elements 1110, 1130, 1140, and 1150: the load address match, load data match, and load flush, and load data. Therefore, these fields will be given a reasonable common English meaning. Also, the load attribute field is not defined explicitly and the same rule will be applied to it. As shown in figure 5, the extended load buffer holds a load address. This address is updated as a result of a load instruction or an instruction that was matched as a load. Therefore, this field is also the load address match field. Figure 5 also shows that the table includes a PC

Art Unit: 2183

field, which gives the age of the instruction. This is load data of a load instruction, which is also a load attribute. Since the data is written there upon realizing that an instruction matches a load instruction, the field is also a load data match. Column 9, lines 10-21 show that a load can be marked upon a match indicating that the load must be reexecuted. Since the extended load buffer holds information for the loads, it is clear that this buffer would then hold the marking bits in such an embodiment as the prediction bits. Since the marking bits set above are marked not only on a match of addresses but also on improper ordering, these bits also signify a load flush because the load and subsequent instructions need to be flushed for re-execution as shown previously.]

- 27. In regard to claim 17, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 10, as described above, wherein the CHT is one of indexed by a tag and tagless. [Yoaz has shown in figure 2A a tagged CHT.]
- 28. In regard to claim 18, Kahle in view of Yoaz and further in view of Lipasti has disclosed the apparatus of claim 10, as described above, wherein the CHT includes distance bits. [Yoaz has shown in figure 2D a CHT including distance bits.]
- 29. Claims 19-26 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kahle in view of Lipasti (On the Value Locality of Store Instructions).
- 30. In regard to claim 19,
 - a. Kahle discloses a method comprising:
 - i. fetching an instruction (figure 6, step 1) and determining if an instruction is one of a store and a load (figure 6, step 3);
 - ii. executing the store instruction (figure 6, step 5);

Application/Control Number: 09/752,796 Page 15

Art Unit: 2183

iii. comparing an address and data of the store with load instructions in an extended load buffer (figure 6, steps 6 and 8); [Figure 5 gives a layout of the load queue used in figure 6 to hold load information. This queue is also a buffer. The PC value indicates a program number for comparison of age of the instructions and thus is data of the instructions.]

- iv. setting marking bits in the extended load buffer if a match is found in the comparing; [Column 9, lines 10-21 show that a load can be marked upon a match indicating that the load must be re-executed. Since the extended load buffer holds information for the loads, it is clear that this buffer would then hold the marking bits in such an embodiment.]
- v. updating a memory with store instruction if the store instruction can be retired; [Column 6, lines 37-39 show that the memory is updated when the result of a store is committed or retired.]
- vi. and bypassing a silent store instruction and executing a load instruction if the instruction is a load. [Column 2, lines 56-59 show that load instructions are executed out of order ahead of a store. Since load instructions can be advanced past any store, they will also be advanced past silent stores.]
- b. Kahle does not disclose performing a silent store prediction if the instruction is a store;
- c. Lipasti discusses the notion of a silent store on page 183, column 2, last paragraph. It has the same definition as given by the applicant. Lipasti does in

Application/Control Number: 09/752,796 Page 16

Art Unit: 2183

fact teach silent store prediction. Lipasti mentions on page 183, column 2, third paragraph that stride prediction is used. One will notice that in this same paragraph Lipasti speaks of silent stores and how a tagged last value predictor's limit is reached by these silent stores and thus the stride predictor is used because it is not limited by silent stores and can more accurately predict stores including silent stores. Further proof of the use of silent store prediction is shown in section 3.4. It is shown that a "perfect method" is used to squash silent stores once they are predicted. This ability to obtain greater performance or reduction in size would have motivated one of ordinary skill in the art to modify the design of Kahle to include the silent store prediction given by Lipasti.

d. Page 185, section 3.1 then shows that squashing these silent stores (using prediction as shown in section 3.4 under the perfect method) allows a designer to obtain greater performance from existing structures, or a reduction in size or complexity of the system. This ability to obtain greater performance or reduction in size would have motivated one of ordinary skill in the art to modify the design of Kahle to include the silent store prediction given by Lipasti. With these modifications in place the design now predicts what loads can be advanced ahead of stores, effectively predicting silent stores as shown above.

It would have been obvious to one of ordinary skill in the art at the time of invention to modify the design of Kahle to include the silent store prediction of Lipasti so that greater performance or size or complexity reduction can be realized.

Art Unit: 2183

Page 17

- 31. In regard to claim 20, Kahle in view of Lipasti has disclosed the method of claim 19, as described above, further comprising preparing the load instruction for retirement, if the load instruction is complete, and determining if the load instruction is marked flush in the extended load buffer. [Column 6, lines 20-24 of Kahle show that a load is committed or retired. In preparation for this, the address and program number are removed from the load queue. Since the marking bits set above are marked not only on a match of addresses but also on improper ordering, these bits also signify a load flush because the load and subsequent instructions need to be flushed for re-execution as shown previously.]
- 32. In regard to claim 22, Kahle in view of Lipasti discloses the method of claim 19, wherein the memory is a cache. [As shown in column 6, lines 37-39 of Kahle, the completed store operation writes to a memory via a cache, thus the operation writes to the cache memory as well as a memory.]
- 33. In regard to claim 23,
 - a. Kahle discloses a program storage device readable by a machine comprising instructions that cause the machine to:
 - i. fetch an operation (figure 6, step 1) and determining if an instruction is one of a store and a load (figure 6, step 3);
 - ii. execute the store instruction (figure 6, step 5);
 - iii. compare an address and data of the store operation with load operations in an extended load buffer (figure 6, steps 6 and 8); [Figure 5 gives a layout of the load queue used in figure 6 to hold load information.

Art Unit: 2183

This queue is also a buffer. The PC value indicates a program number for comparison of age of the instructions and thus is data of the instructions.]

- iv. setting marking bits in the extended load buffer if a match is found in the compare instruction; [Column 9, lines 10-21 show that a load can be marked upon a match indicating that the load must be re-executed. Since the extended load buffer holds information for the loads, it is clear that this buffer would then hold the marking bits in such an embodiment.]
- v. update a memory with store operation if the store operation can be retired; [Column 6, lines 37-39 show that the memory is updated when the result of a store is committed or retired.]
- vi. and bypass a store instruction and execute a load operation if the operation is a load. [Column 2, lines 56-59 show that load instructions are executed out of order ahead of a store. Since load instructions can be advanced past any store, they will also be advanced past silent stores.]
- b. Kahle does not disclose performing a silent store prediction if the instruction is a store;
- c. Lipasti discusses the notion of a silent store on page 183, column 2, last paragraph. It has the same definition as given by the applicant. Lipasti does in fact teach silent store prediction. Lipasti mentions on page 183, column 2, third paragraph that stride prediction is used. One will notice that in this same paragraph Lipasti speaks of silent stores and how a tagged last value predictor's limit is reached by these silent stores and thus the stride predictor is used

Art Unit: 2183

Page 19

because it is not limited by silent stores and can more accurately predict stores including silent stores. Further proof of the use of silent store prediction is shown in section 3.4. It is shown that a "perfect method" is used to squash silent stores once they are predicted. This ability to obtain greater performance or reduction in size would have motivated one of ordinary skill in the art to modify the design of Kahle to include the silent store prediction given by Lipasti.

d. Page 185, section 3.1 then shows that squashing these silent stores (using prediction as shown in section 3.4 under the perfect method) allows a designer to obtain greater performance from existing structures, or a reduction in size or complexity of the system. This ability to obtain greater performance or reduction in size would have motivated one of ordinary skill in the art to modify the design of Kahle to include the silent store prediction given by Lipasti. With these modifications in place the design now predicts what loads can be advanced ahead of stores, effectively predicting silent stores as shown above.

It would have been obvious to one of ordinary skill in the art at the time of invention to modify the design of Kahle to include the silent store prediction of Lipasti so that greater performance or size or complexity reduction can be realized.

34. In regard to claim 24, Kahle in view of Lipasti has disclosed the method of claim 23, as described above, wherein the instructions further cause the machine to prepare the load operation for retirement if the load operation is complete, and determining if the load operation is marked flush in the extended load buffer. [Column 6, lines 20-24 of Kahle show that a load is committed or retired. In preparation for this, the address and

Art Unit: 2183

Page 20

program number are removed from the load queue. Since the marking bits set above are marked not only on a match of addresses but also on improper ordering, these bits also signify a load flush because the load and subsequent instructions need to be flushed for re-execution as shown previously.]

- 35. In regard to claim 26, Kahle in view of Lipasti discloses the program storage device of claim 23, wherein the memory is a cache. [As shown in column 6, lines 37-39 of Kahle, the completed store operation writes to a memory via a cache, thus the operation writes to the cache memory as well as a memory.]
- 36. Claims 21 and 25 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kahle in view of Lipasti as applied to claims 19-20, 22-24, and 26 above, and further in view of Yoaz.
- 37. In regard to claim 21,
 - a. Kahle in view of Lipasti has disclosed the method of claim 19, as shown above,
 - b. Kahle in view of Lipasti does not disclose wherein the predicting includes marking bits in a collision history table (CHT).
 - c. Yoaz has disclosed a wherein the predicting includes marking bits in a collision history table (CHT) (figure 3, element 88). Column 3, lines 50-52 show that the CHT is used for predicting. Column 5, lines 57-67, show updating or marking the CHT.
 - d. Yoaz has shown in column 2, lines 58-63 that his method is able to execute more load instructions out of order (based on the predictor) for faster

Art Unit: 2183

processor operations. These faster processor operations would have motivated one of ordinary skill in the art to modify the design of Kahle in view of Lipasti to use the collision history table and predictor described by Yoaz.

It would have been obvious to one of ordinary skill in the art at the time of invention to modify the design of Kahle in view of Lipasti to include the collision history table predictor disclosed by Yoaz so that processor operations may be sped up.

- 38. In regard to claim 25,
 - a. Kahle in view of Lipasti has disclosed the method of claim 23, as shown above,
 - b. Kahle in view of Lipasti does not disclose wherein the instruction that causes the machine to predict silent stores includes an instruction that causes the machine to mark bits in a collision history table (CHT).
 - c. Yoaz has disclosed a wherein the instruction that causes the machine to predict silent stores includes an instruction that causes the machine to mark bits in a collision history table (CHT) (figure 3, element 88). Column 3, lines 50-52 show that the CHT is used for predicting. Column 5, lines 57-67, show updating or marking the CHT.
 - d. Yoaz has shown in column 2, lines 58-63 that his method is able to execute more load instructions out of order (based on the predictor) for faster processor operations. These faster processor operations would have motivated one of ordinary skill in the art to modify the design of Kahle in view of Lipasti to use the collision history table and predictor described by Yoaz.

Art Unit: 2183

It would have been obvious to one of ordinary skill in the art at the time of invention to modify the design of Kahle in view of Lipasti to include the collision history table predictor disclosed by Yoaz so that processor operations may be sped up.

Response to Arguments

- 39. Applicant's arguments filed 01 June 2004 have been fully considered but they are not persuasive.
- 40. Applicant has argued on pages 7-8 that Kahle does not disclose the limitation of claims 1 and 10 requiring that unexecuted load instructions are advanced over silent store instructions. Kahle, however, does in fact teach this limitation. As Applicant points out, column 2, lines 56-59 show that when a store executes, it's address is compared to previously executed load instructions, in a load queue, which executed out of order ahead of the store. So in the timeframe of the store execution the loads have been previously executed. However, in order to execute the load instructions out of order ahead of the store, the unexecuted load instructions are inherently advanced over the store for execution and once executed become previously executed loads that were previously advanced over the store. Since load instructions can be advanced past any store, they will also be advanced past silent stores, which do not affect system state as defined in the specification.
- 41. Applicant has argued on pages 8-9 that Lipasti does not teach silent store prediction as disclosed in claims 1 and 10. Similarly, the same is assertion is made on pages 10-11 about claims 19 and 23. Lipasti does in fact teach silent store prediction. Lipasti mentions on page 183, column 2, third paragraph that stride prediction is used.

Art Unit: 2183

One will notice that in this same paragraph Lipasti speaks of silent stores and how a tagged last value predictor's limit is reached by these silent stores and thus the stride predictor is used because it is not limited by silent stores and can more accurately predict stores including silent stores. Further proof of the use of silent store prediction is shown in section 3.4. It is shown that a "perfect method" is used to squash silent stores once they are predicted. This ability to obtain greater performance or reduction in size would have motivated one of ordinary skill in the art to modify the design of Kahle to include the silent store prediction given by Lipasti.

42. In response to applicant's argument that the examiner's conclusion of obviousness is based upon improper hindsight reasoning, it must be recognized that any judgment on obviousness is in a sense necessarily a reconstruction based upon hindsight reasoning. But so long as it takes into account only knowledge which was within the level of ordinary skill at the time the claimed invention was made, and does not include knowledge gleaned only from the applicant's disclosure, such a reconstruction is proper. See *In re McLaughlin*, 443 F.2d 1392, 170 USPQ 209 (CCPA 1971).

Conclusion

43. THIS ACTION IS MADE FINAL. Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not

Art Unit: 2183

mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the mailing date of this final action.

- 44. The following is text cited from 37 CFR 1.111(c): In amending in reply to a rejection of claims in an application or patent under reexamination, the applicant or patent owner must clearly point out the patentable novelty which he or she thinks the claims present in view of the state of the art disclosed by the references cited or the objections made. The applicant or patent owner must also show how the amendments avoid such references or objections.
- 45. The prior art made of record and not relied upon is considered pertinent to applicant's disclosure. The references cited in the previous Office Action remain pertinent and are cited herein as such.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Shane F Gerstl whose telephone number is (571) 272-4166 after October 12 and (703) 305-7305 before October 12. The examiner can normally be reached on M-F 6:45-4:15 (First Friday Off).

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Eddie Chan can be reached on (571) 272-4162 after October 12 and (703) 305-7305 before October 12. The fax phone number for the organization where this application or proceeding is assigned is 703-872-9306.

Art Unit: 2183

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> Shane F Gerstl Examiner Art Unit 2183

SFG September 9, 2004

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